

30 Learnings trom OpenView's 2023 SaaS Benchamrks Renort

Who is it for?

Growth Product and Non-Growth Product teams who leverage experimentation.

Both PMs, Designers, Analytics, Engineers, and Marketing

Why should I care?

Easy.

Learn from my mistakes at Miro so you can set yourself and your team up for success.

What is there?

The guide is divided into five sections:

- 1. Target Metrics (5 lessons)
- 2. Experimentation Portfolio (10 lessons)
- 3. Team (3 lessons)
- 4. Leadership Buy-In (2 lessons)
- 5. Bonus Tips (10 lessons)

Share it with your team!

Experimentation is a team sport; you and your team are playing it together.



Let's Start



Your target metric represents a complex action.

Break the metric down!

Otherwise, with a single experiment,
you won't be able to move it.
In Miro's case, the core actions revolve
around collaboration.

Not a walk in the park.

2

Your target metric is lagging.

The impact on the metric can be observed only in X weeks. Activation (for example). Focus on leading indicators! But only those that you proved to be correlated with the target metric. Don't cheat,

3.

Your target metric is a business metric not aligned with the users' problem.

Iterate on the target metric!

Be aware; you will need strong
leadership buy-in to make this happen.

4

Your experiments cannibalize other teams' target metrics.

Calculate the impact on a higher-level business metric (Engaged Users, ARR, etc.)!

Groom your relationships to work such cases effectively.

5.

Your success is perceived only as impact on the target metric.

Change your success criteria!

Success = High value and actionable learnings, whether the hypotheses were proved or disproved.

6.

You are running only 'quick win' experiments.

Mix it up with big bets!
Otherwise, you limit your impact,
leading to a long-term lack of
leadership buy-in.

7

You are running big bets backed by low-confidence hypotheses.

Sequence the experiments!
Run small experiments to validate your bigger hypotheses.

8.

You are spread on too many opportunities and jumping around.

Focus and iterate!

Experiments rarely work on the first attempt. Post-analysis and iteration are key to making it work.

9

You experiment everything.

Not everything should be an experiment!

If cost > return and/or potential learnings are of low value, don't experiment. Experimentation culture doesn't obsolete logic and sense.

10.

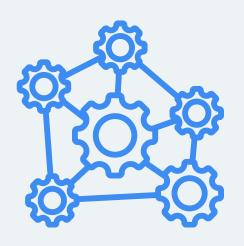
You are looking for the magic framework to prioritize experiments.

Don't overcomplicate it!

Considering the impact, confidence,

cost/complexity, and sequence should

be sufficient.



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You are an estimation optimist.

Although people are skeptics in life, they become optimists when it comes to estimations.

Discount your experiments!

Genuinely evaluate your hypotheses confidence.

12

You set OKRs on the number of experiments or the experiments' success rate.

Stop! It diverts the team from focusing on impact and learning.

Unless you are just setting up the team and want to get some quick wins going, don't do it.

13.

The growth forecast (and OKRs) is not aligned with the estimated team experimentation portfolio impact.

Go back to the drawing board!

Both in terms of forecast and expectations from your team.

Work through the gap before signing the Q off. Otherwise

14.

You slack on post-analysis.

Brrr... Now I am getting angry! Post-analysis is the most important part of experimentation. The quality of post-analysis determines the teams' success! For that, teams should be adequately staffed. A Dedicated Product Analyst!

15.

Your experiments' priorities are driven by infrastructure debt.

Can't properly segment or have clashing experiments. Make a business case to prioritize experimentation infrastructure work!

Your infra must evolve in tandem with your teams' experimentation skills.

The Team

16.

Your team setup is incomplete (baby team).

APED is your MVP!

PMs should not 'do it all'.

A - Analytics

P - Product

E - Engineering

D - Design

The Team

17.

Your team setup is incomplete (mature team).

For mature teams, aim for (AMPED+R) team structure!

A - Analyst

M - Marketing

P - Product

E - Engineering

D - Design

+ R - Research

The Team

18.

You have a hiring quality gap!

Hiring for growth teams is different from hiring non-growth product teams.

This applies to both Product, Design,

Engineering, and Analytics.

How different?

Reach out, and I will share.

The leadership buy in

19

You have an executive buy-in problem

Experimentation is not less people business than numbers business!

Over-communicate research insights, experiments learnings, your process and experiments sequence, and spin up cross-company ideations sessions.

The leadership buy in

20.

You have a cross-company stakeholders' buy-in problem

Make teams around you successful!

Enable other teams with your learnings. Help cross-functional team to achieve their OKRs. The best recipe for LOVE is mutual success.

10 bonus tips

21

Reforge is mandatory but not sufficient.

Reforge thinking should guide your thinking. However, it's not a magic bullet to solve all your problems. Don't do something that doesn't make sense to you just because Reforge says so.

22.

(Growth team) Twelve months experimentation roadmap is not a thing.

Detailed long-term roadmaps contradict Growth DNA. Three months of experiments portfolio planning should be your roof shot time horizon.

23.

The Bayesian approach is not a curse word.

Don't limit your experimentation stack!

There are pros and cons to the

Bayesian approach.

Bayesian is flexible, especially for small improvements, and valuable when running many experiments.

Be smart about it!

24.

Monitor running experiments, don't just leave them run alone and sad.

Monitor, not for concluding the experiments early on but to detect potential errors and save time.

Both PMs, Analytics, and Engineers should monitor running experiments.

Each has an angle.

25.

Gradually push the limits on the complexity of experiments you run.

Focus on optimizing the time it takes to set the experiments up and decreasing the error level.

Experimenting with business model changes is the hardest!

26

Seasonality and poor traffic should not be your go-to excuse for not hitting targets.

Those should be already embedded in the forecast.



27

Research is gold, but don't research for the sake of research.

First, leverage existing company-wide research outcomes.

Research is a \$ investment.

Procrastination by Research is a thing.

28.

Always know what's next.

You should always be ready to answer what you plan to do next per each different future outcome of an experiment.



29

PM / Analytics relationships tends to be overlooked.

Nothing can break the trust between PMs and Product Analytics folks more than PMs finding (not on a one-time basis) mistakes in PA's work.



30.

Experimentation is awesome.

The learnings you bring to the table can fundamentally change the company's strategy and influence other team roadmaps and decisions.



Growth Product is my Jam.

Reach out

if your company PLG Motion needs some love



Thank you!

Found the guide valuable?

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